

Solutions to later problems from Chapter 2. Photons!

2.11 Before we get to photons, we have one problem with spin-1/2 particles. We are given, in the  $S_z$  basis,

$$|\psi\rangle \rightarrow \frac{1}{\sqrt{3}} \begin{pmatrix} 1 \\ \sqrt{2} \end{pmatrix}.$$

We know that in this basis,

$$\hat{S}_x \rightarrow \frac{\hbar}{2} \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}.$$

Therefore,

$$\langle\psi|\hat{S}_x|\psi\rangle \rightarrow \frac{1}{\sqrt{3}} (1 \quad \sqrt{2}) \frac{\hbar}{2} \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} \frac{1}{\sqrt{3}} \begin{pmatrix} 1 \\ \sqrt{2} \end{pmatrix} = \frac{\hbar}{6} (1 \quad \sqrt{2}) \begin{pmatrix} \sqrt{2} \\ 1 \end{pmatrix} = \frac{\hbar\sqrt{2}}{3}.$$

2.12 We are given

$$|\psi\rangle = \sqrt{\frac{2}{3}}|X\rangle + \frac{i}{\sqrt{3}}|Y\rangle.$$

(a)

$$|\langle Y|\psi\rangle|^2 = \left| \frac{i}{\sqrt{3}} \right|^2 = \frac{1}{3}.$$

(b) Use the rotation operator around  $\hat{z}$  to find the new state from the state  $|Y\rangle$ . This is most compactly written in matrix notation, so we'll switch back and forth between bra-ket and matrices. In the  $X - Y$  basis the state  $|Y\rangle$  is  $\begin{pmatrix} 0 \\ 1 \end{pmatrix}$ .

$$|Y'\rangle = \hat{R}(\theta\hat{z})|Y\rangle \rightarrow \begin{pmatrix} \cos\theta & -\sin\theta \\ \sin\theta & \cos\theta \end{pmatrix} \begin{pmatrix} 0 \\ 1 \end{pmatrix} = \begin{pmatrix} -\sin\theta \\ \cos\theta \end{pmatrix}, \quad \text{i.e.} \\ |Y'\rangle = -\sin\theta|X\rangle + \cos\theta|Y\rangle.$$

Then,

$$|\langle Y'|\psi\rangle|^2 = \left| -\sqrt{\frac{2}{3}}\sin\theta + \frac{i}{\sqrt{3}}\cos\theta \right|^2 = \frac{2}{3}\sin^2\theta + \frac{1}{3}\cos^2\theta = \frac{1}{3}(1+\sin^2\theta).$$

- (c) Torque in general is given by the rate of change of angular momentum,  $\vec{\tau} = d\vec{L}/dt$ . The average torque is the average angular momentum per photon times the number  $N$  of photons per second impacting the black disk, so here,

$$\tau_z = \langle \hat{l}_z \rangle N.$$

We have  $|\psi\rangle$  in the  $X - Y$  basis but we are most familiar with  $\hat{l}_z$  in the  $R - L$  basis, where  $\hat{l}_z = \hbar|R\rangle\langle R| - \hbar|L\rangle\langle L|$ . We can compute in bra-ket notation as follows:

$$\langle \hat{l}_z \rangle = \langle \psi | \hat{l}_z | \psi \rangle = \left( \sqrt{\frac{2}{3}} \langle X | + \frac{-i}{\sqrt{3}} \langle Y | \right) (\hbar | R \rangle \langle R | - \hbar | L \rangle \langle L |) \left( \sqrt{\frac{2}{3}} | X \rangle + \frac{i}{\sqrt{3}} | Y \rangle \right).$$

I leave this for you as an exam practice problem. Another method is to find the matrix representation of  $\hat{l}_z$  in the  $X - Y$  basis. It is given in Example 2.8 as

$$\hat{l}_z \rightarrow \hbar \begin{pmatrix} 0 & -i \\ i & 0 \end{pmatrix} \quad (X - Y \text{ basis}).$$

In this representation,

$$\begin{aligned} \langle \psi | \hat{l}_z | \psi \rangle &\rightarrow \left( \sqrt{\frac{2}{3}} \quad \frac{-i}{\sqrt{3}} \right) \hbar \begin{pmatrix} 0 & -i \\ i & 0 \end{pmatrix} \begin{pmatrix} \sqrt{\frac{2}{3}} \\ \frac{i}{\sqrt{3}} \end{pmatrix} \\ &= \left( \sqrt{\frac{2}{3}} \quad \frac{-i}{\sqrt{3}} \right) \begin{pmatrix} \frac{\hbar}{\sqrt{3}} \\ i\hbar\sqrt{\frac{2}{3}} \end{pmatrix} \\ &= \frac{2\hbar\sqrt{2}}{3}. \end{aligned}$$

Thus,

$$\tau_z = \frac{2\hbar N \sqrt{2}}{3}.$$

- (d) The result from (a) is unchanged, and in (b) there is an additional cross term picked up. Physically speaking, the initial  $|\psi\rangle$  is an elliptical polarization, but by removing the  $i$ , the state is made to be wholly linear in polarization. In this new state there is equal probability of finding  $|R\rangle$  and  $|L\rangle$  circular polarizations, as you can check (more exam practice). That means  $\langle \hat{l}_z \rangle = 0$ , and so the torque is also zero.

2.14 An arbitrary state  $|\psi\rangle$  can be written in the  $X - Y$  basis by applying the identity operator in the form  $\hat{I} = |X\rangle\langle X| + |Y\rangle\langle Y|$ :

$$|\psi\rangle = |X\rangle\langle X|\psi\rangle + |Y\rangle\langle Y|\psi\rangle.$$

The coefficients multiplying the basis vectors are  $c_X = \langle X|\psi\rangle$  and  $c_Y = \langle Y|\psi\rangle$ . In the matrix representation, then,

$$|\psi\rangle \rightarrow \begin{pmatrix} \langle X|\psi\rangle \\ \langle Y|\psi\rangle \end{pmatrix}.$$

Expressing it this way can help you get the basis transformation straight. We want to end up with a representation in the  $R-L$  basis, in which

$$|\psi\rangle \rightarrow \begin{pmatrix} \langle R|\psi\rangle \\ \langle L|\psi\rangle \end{pmatrix}.$$

The required transformation is

$$\begin{aligned} \begin{pmatrix} \langle R|\psi\rangle \\ \langle L|\psi\rangle \end{pmatrix} &= \begin{pmatrix} \langle R|X\rangle & \langle R|Y\rangle \\ \langle L|X\rangle & \langle L|Y\rangle \end{pmatrix} \begin{pmatrix} \langle X|\psi\rangle \\ \langle Y|\psi\rangle \end{pmatrix} \\ &= \begin{pmatrix} \langle R|X\rangle\langle X|\psi\rangle + \langle R|Y\rangle\langle Y|\psi\rangle \\ \langle L|X\rangle\langle X|\psi\rangle + \langle L|Y\rangle\langle Y|\psi\rangle \end{pmatrix}. \end{aligned}$$

Hopefully you can see that this transformation amounts, in each line, to the application of the same identity operator. Computing out the brackets, the transformation matrix is

$$\mathbb{S} = \begin{pmatrix} \langle R|X\rangle & \langle R|Y\rangle \\ \langle L|X\rangle & \langle L|Y\rangle \end{pmatrix} = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & -i \\ 1 & i \end{pmatrix}.$$

To show that this is unitary we check that  $\mathbb{S}^\dagger\mathbb{S} = I$  and  $\mathbb{S}\mathbb{S}^\dagger = I$ , both, because matrices don't commute in general and a right-side inverse is not necessarily a left-side inverse.

$$\begin{aligned} \mathbb{S}\mathbb{S}^\dagger &= \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & -i \\ 1 & i \end{pmatrix} \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 1 \\ i & -i \end{pmatrix} = \frac{1}{2} \begin{pmatrix} 2 & 0 \\ 0 & 2 \end{pmatrix} = I; \\ \mathbb{S}^\dagger\mathbb{S} &= \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 1 \\ i & -i \end{pmatrix} \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & -i \\ 1 & i \end{pmatrix} = \frac{1}{2} \begin{pmatrix} 2 & 0 \\ 0 & 2 \end{pmatrix} = I. \end{aligned}$$

- 2.23 (a) We need to check that states  $|a'_n\rangle = U|a_n\rangle$  are normalized to one and that they are mutually orthogonal ( $0 = \langle a'_n|a'_m\rangle$  when  $n \neq m$ ). We use the fact that  $\hat{U}^\dagger\hat{U} = \hat{I}$  and handle both cases ( $n = m$  or  $n \neq m$ ) compactly,

$$\langle a'_n|a'_m\rangle = \langle a_n|\hat{U}^\dagger\hat{U}|a_m\rangle = \langle a_n|a_m\rangle = \delta_{nm}.$$

- (b) For an eigenstate  $|n\rangle$ ,  $\hat{U}|n\rangle = \lambda_n|n\rangle$  for some eigenvalue  $\lambda_n$ . Then

$$\langle n|n\rangle = \langle n|\hat{U}^\dagger\hat{U}|n\rangle = \lambda_n^*\lambda_n\langle n|n\rangle.$$

Therefore  $\lambda_n^*\lambda_n = 1$ , and  $\lambda_n$  is a complex number of magnitude one:  $\lambda_n = e^{i\phi_n}$ .